





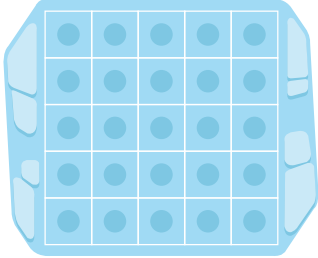
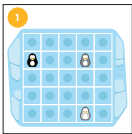
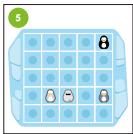
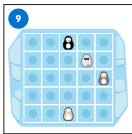

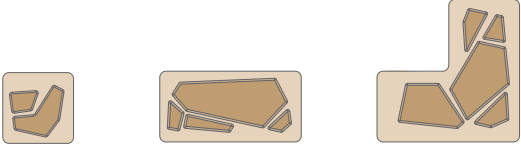


4645 Finding Penguin Game | Trouver le Pingouin | Trova il pinguino



 Mother x 1	 Father x 1	 Baby x 1	 Seal x 1	 orca x 1	 iceberg x 1	 Board x 1
Penguin			Obstacles			

Beginner  x 4	Intermediate  x 4	Advanced  x 4	Expert  x 4	 x 4 x 3 x 2
Cards				Ice Path's Way

How to Play Finding Penguin

1. Place the penguins and obstacles in position according to the selected playing card.

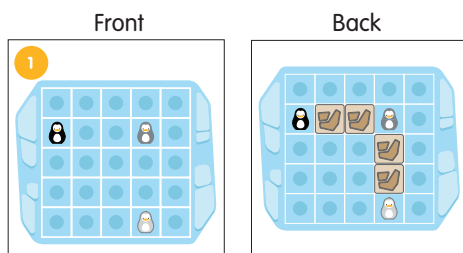
All 16 cards are marked for their level of difficulty. Yellow is beginner, Green is intermediate, Blue is advanced and Red is expert. In each level, obstacles are defined as follows.

1. Placez les pingouins et les obstacles en fonction de la carte à jouer sélectionnée.

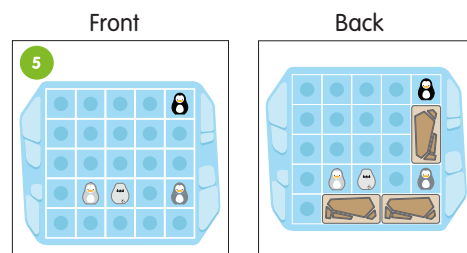
Les 16 cartes sont marquées pour leur niveau de difficulté :

1. Platziere die Pinguine und Hindernisse entsprechend der ausgewählten Spielkarte.

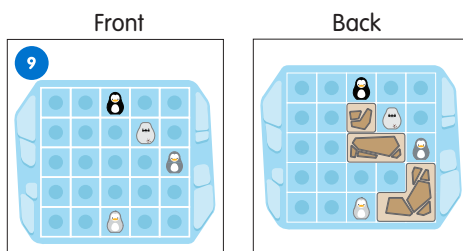
Alle 16 Karten sind nach ihrem Schwierigkeitsgrad gekennzeichnet. Gelb ist Anfänger, Grün ist Mittelstufe, Blau ist Fortgeschrittene und Rot ist Experte. In jedem Level werden Hindernisse wie folgt definiert.



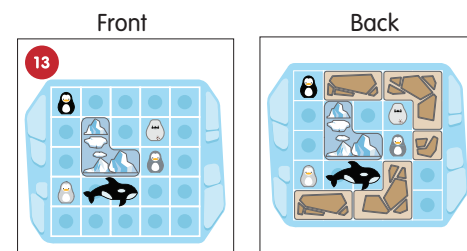
Beginner level: No obstacles
 JAUNE : Niveau débutant : Pas d'obstacles
 Livello principiante: nessun ostacolo



Intermediate level: Seal
 VERT : Niveau intermédiaire : Sceau
 Livello intermedio: foca



Advanced level: Seal and orca
 BLEU : Niveau avancé : Phoque et orque
 Livello avanzato: foca e orca

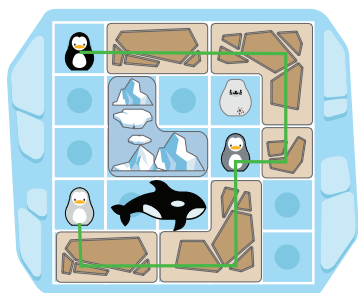
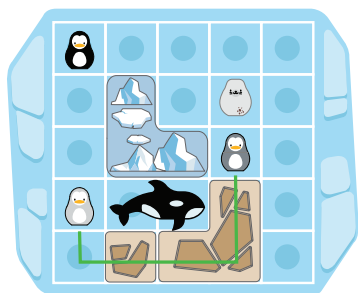
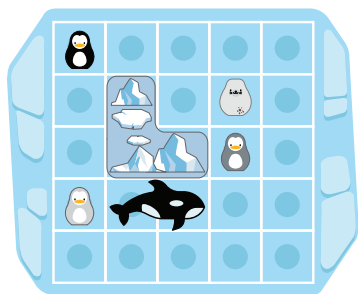


Expert level: Seal, orca and iceberg
 ROUGE : Niveau expert : Phoque, orque et iceberg
 Livello esperto: foca, orca e iceberg

2. Use puzzle pieces to design an ice path that is as short as possible to bring the baby penguin (light grey) back to its mother (dark grey) and father (black).

2. À l'aide des pièces du puzzle, dessinez un chemin de glace aussi court que possible pour ramener le bébé pingouin (gris clair) à sa maman (gris foncé) et à son papa (noir).

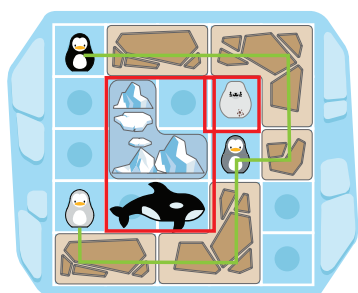
2. Usa i pezzi del puzzle per disegnare un percorso polare il più corto possibile per riportare il piccolo pinguino (grigio chiaro) da sua madre (grigio scuro) e da suo padre (nero).



3. Try to avoid every obstacle in your ice path's way!

3. Essayez d'éviter tous les obstacles sur votre chemin de glace !

3. Cerca di evitare ogni ostacolo sul tuo percorso polare!



Additional play options:

Define your own path and number of steps for play.

1. Place the penguins and obstacles in position according to the selected playing card.
2. Design a path by using an unlimited number of puzzle pieces.
3. In order, take the baby penguin for a walk to mother penguin, and then visit father penguin.

Set a certain number of steps for play but build your own path.

1. Place the penguins and obstacles in position according to the selected playing card(s).
2. Create a walking path that allows only a specific number of steps. Experiment with easy to difficult levels of play (in order): 6 steps, 8 steps, 10 steps and 12 steps.
3. In order, take the baby penguin for a walk to mother penguin, and then visit father penguin.

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Autres variantes de jeu:

Définissez votre propre chemin et le nombre d'étapes pour jouer.

1. Placez les pingouins et les obstacles en fonction de la carte à jouer sélectionnée.
2. Concevez un chemin en utilisant un nombre illimité de pièces de puzzle.
3. Dans l'ordre, promenez le bébé pingouin jusqu'à la maman pingouin, puis aller rendre visite au papa pingouin.

Définissez un certain nombre d'étapes pour le jeu puis construisez votre propre chemin.

1. Placez les pingouins et les obstacles en fonction de la ou des cartes à jouer sélectionnées.
2. Créez un sentier pédestre qui ne permet qu'un nombre spécifique d'étapes. Expérimentez avec des niveaux de jeu faciles à difficiles (dans l'ordre) : 6 étapes, 8 étapes, 10 étapes et 12 étapes.
3. Dans l'ordre, promenez le bébé pingouin jusqu'à la maman pingouin, puis aller rendre visite au papa pingouin.

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Opzioni di gioco aggiuntive:

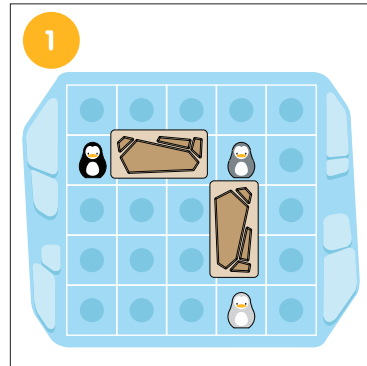
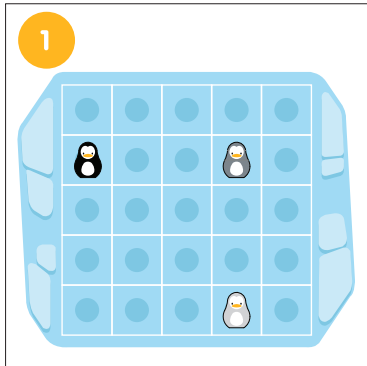
Definisci il tuo percorso e il numero di passaggi per il gioco.

1. Posiziona i pinguini e gli ostacoli in posizione secondo le indicazioni della carta da gioco selezionata.
2. Progetta un percorso utilizzando un numero illimitato di pezzi del puzzle.
3. Nell'ordine, porta il piccolo pinguino a fare una passeggiata dalla mamma pinguino e successivamente dal padre pinguino.

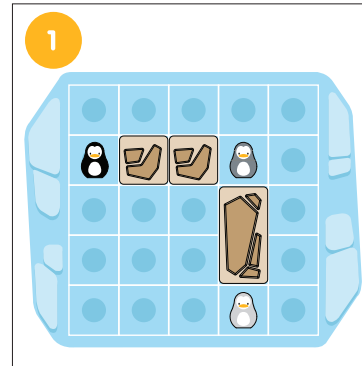
Imposta un certo numero di passaggi per il gioco ma costruisci il tuo percorso.

1. Posiziona i pinguini e gli ostacoli in posizione in base alle carte da gioco selezionate.
2. Creare un percorso pedonale che consenta solo un numero specifico di passaggi. Sperimenta con livelli di gioco da facili a difficili (in ordine): 6 passi, 8 passi, 10 passi e 12 passi.
3. Nell'ordine, porta il piccolo pinguino a fare una passeggiata dalla mamma pinguino, quindi visita padre pinguino.

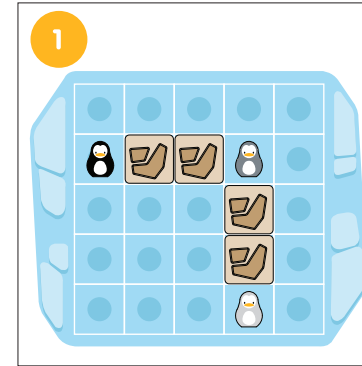




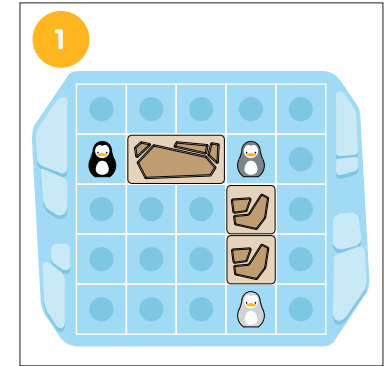
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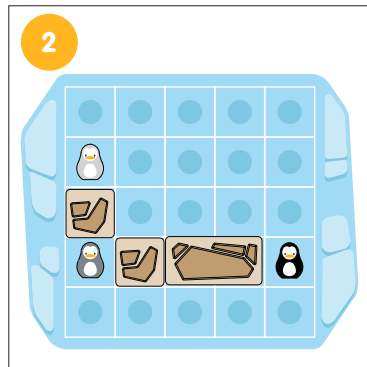
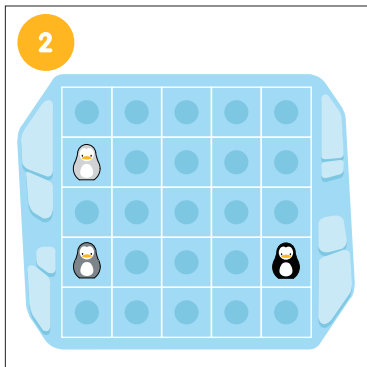
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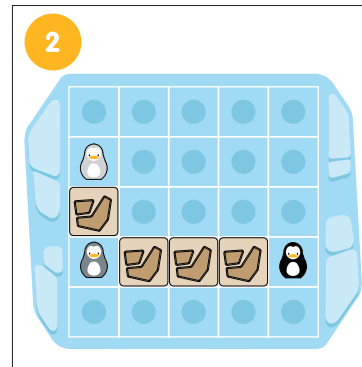
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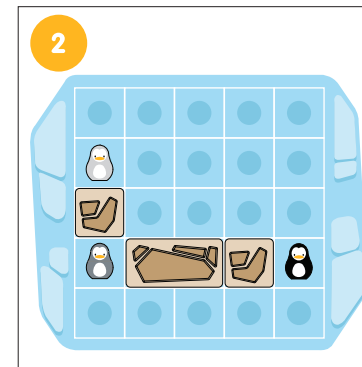
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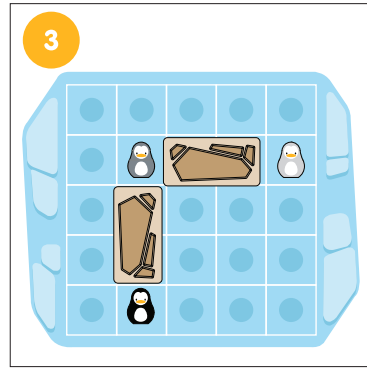
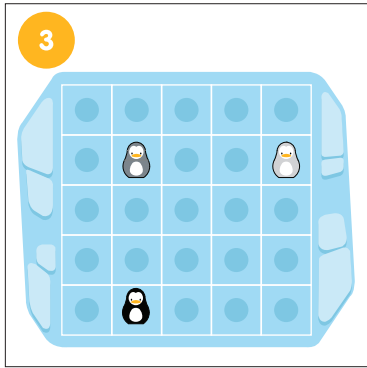
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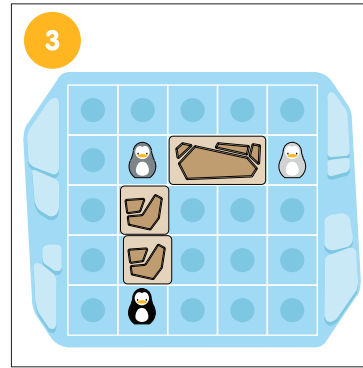
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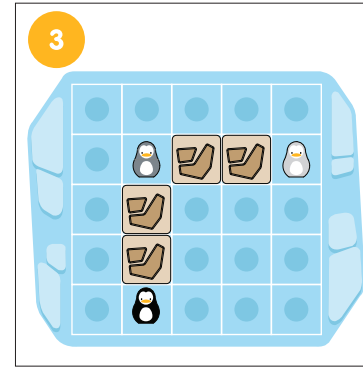
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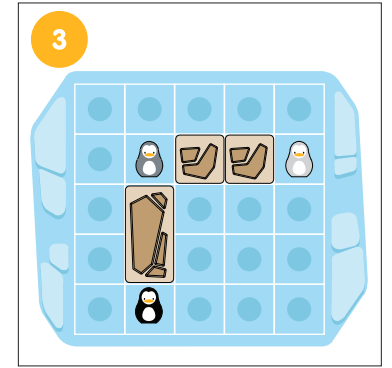
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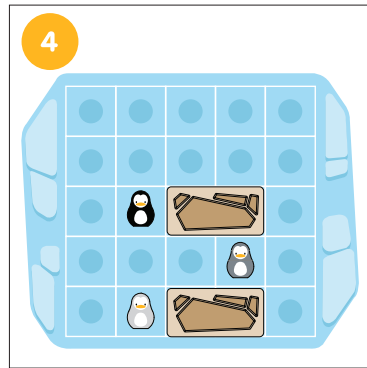
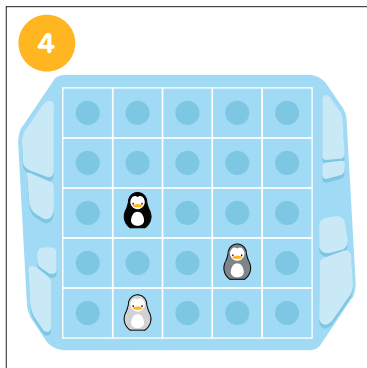
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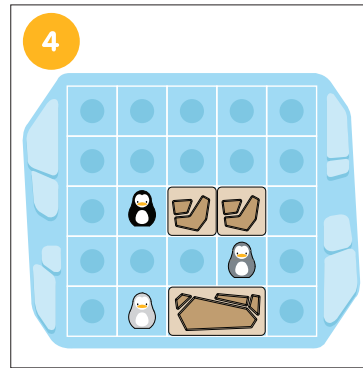
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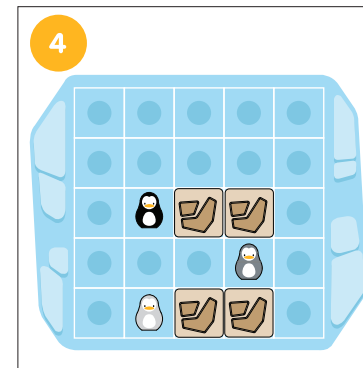
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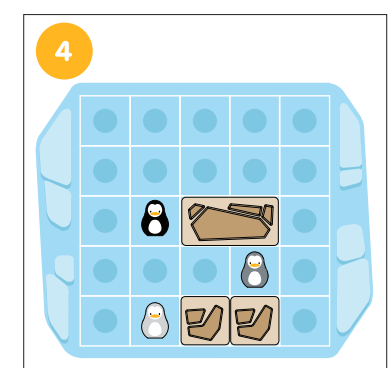
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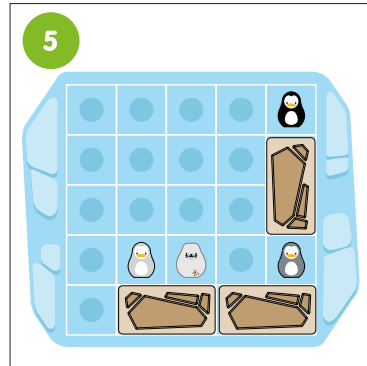
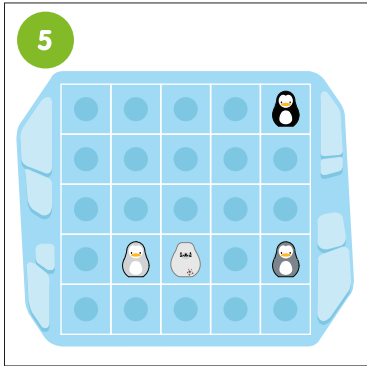
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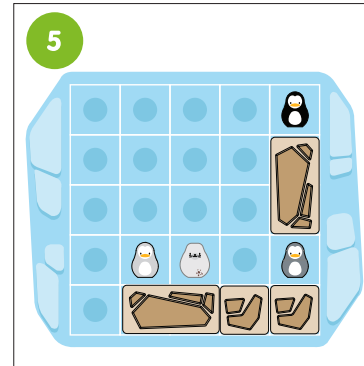
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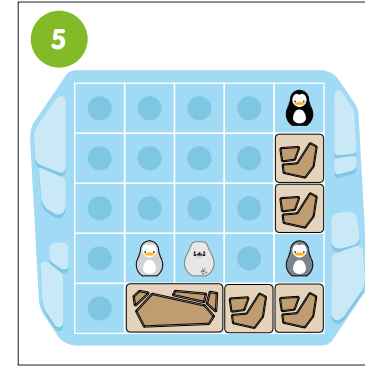
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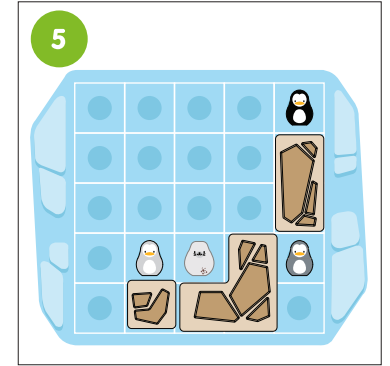
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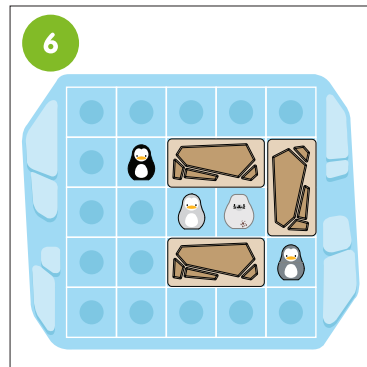
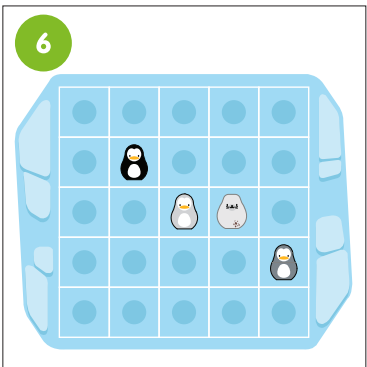
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Answer 3



Answer 4



Answer 1



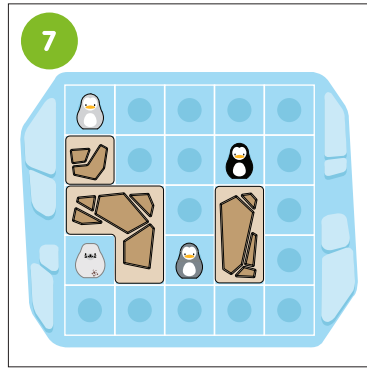
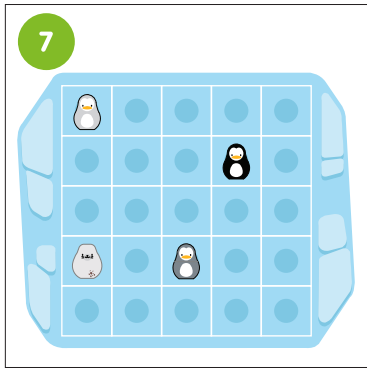
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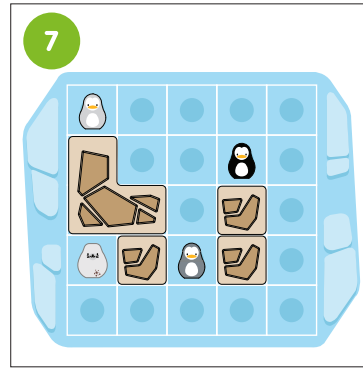
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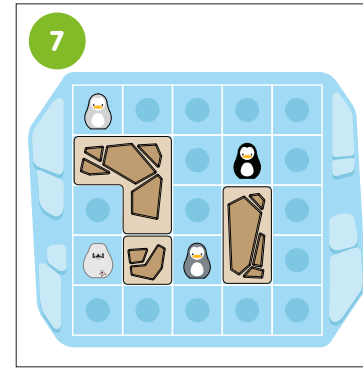
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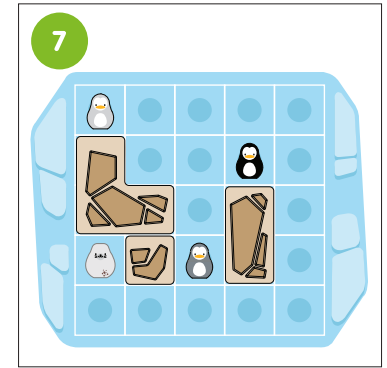
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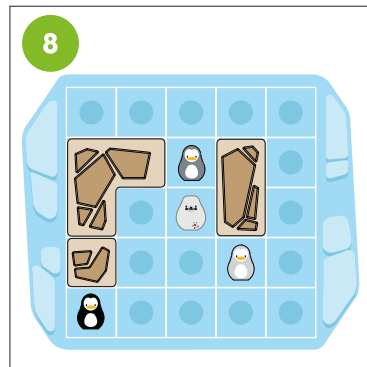
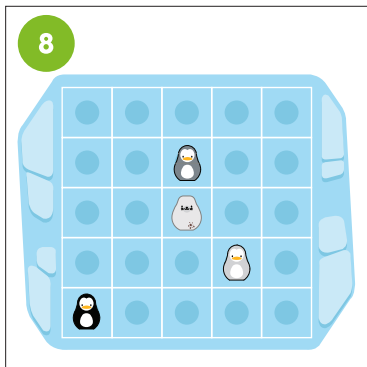
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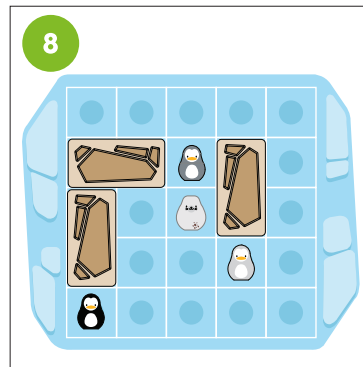
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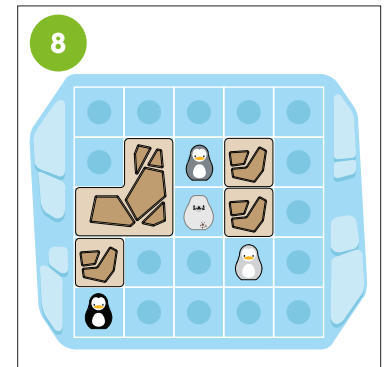
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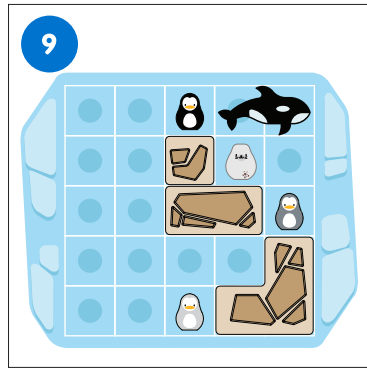
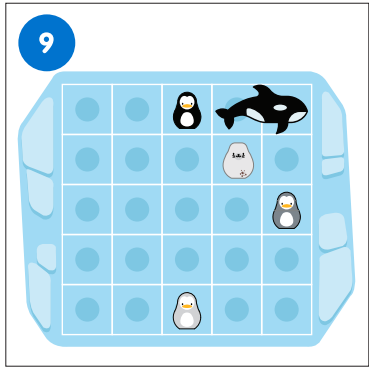
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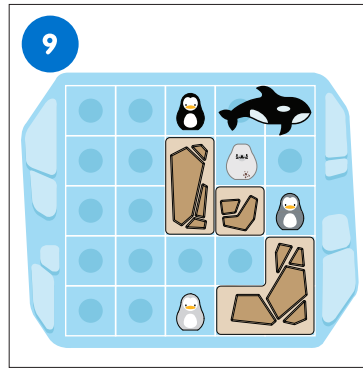
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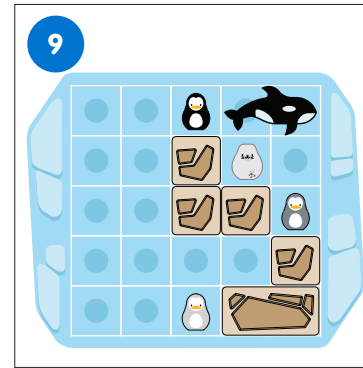
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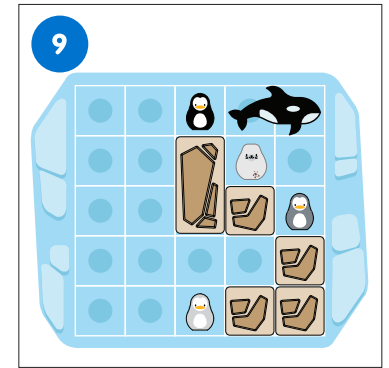
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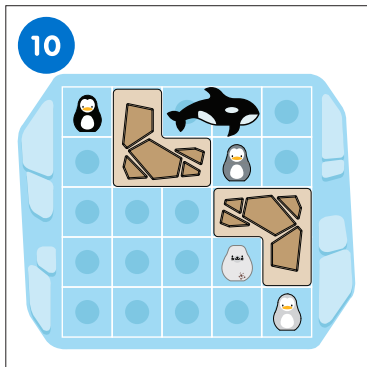
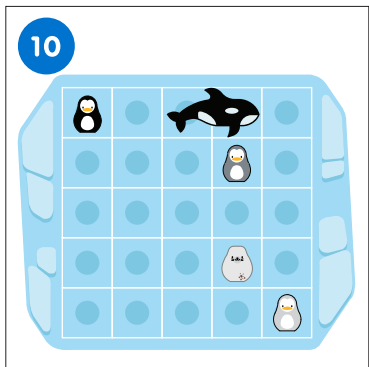
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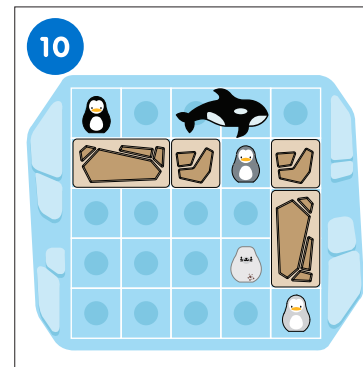
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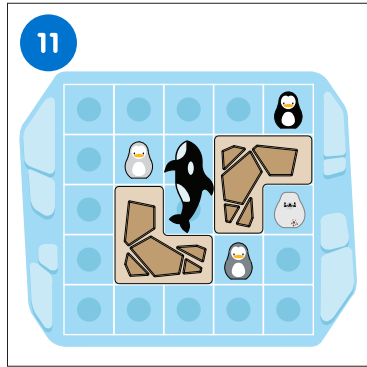
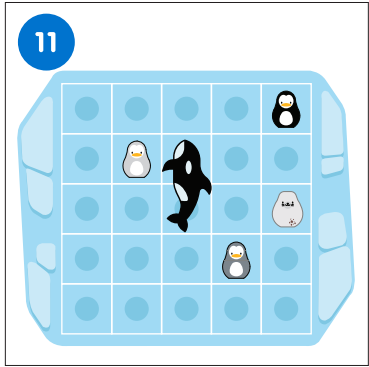
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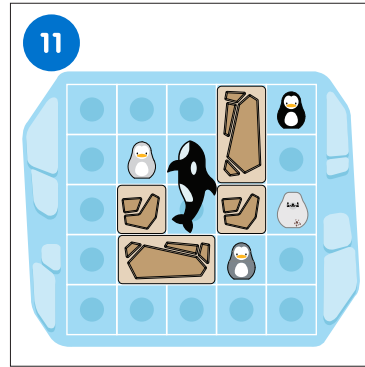
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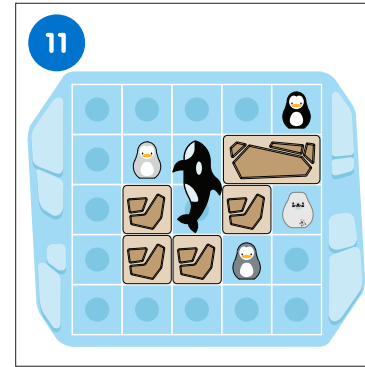
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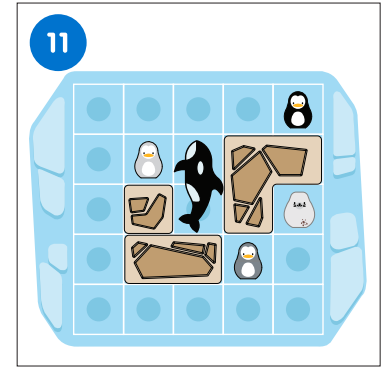
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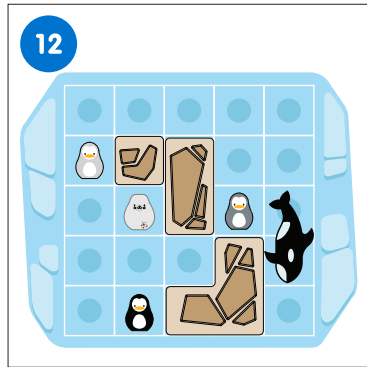
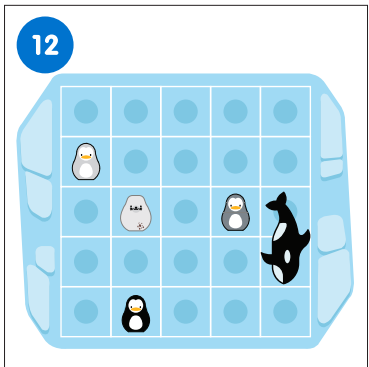
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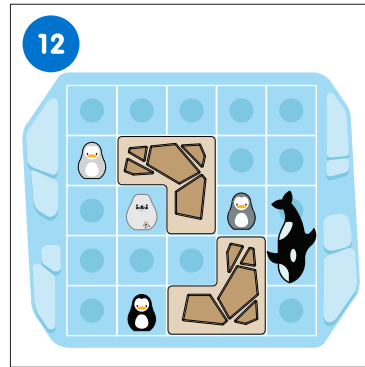
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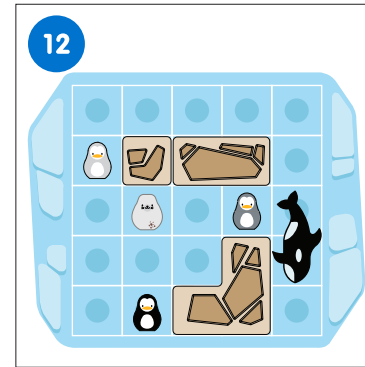
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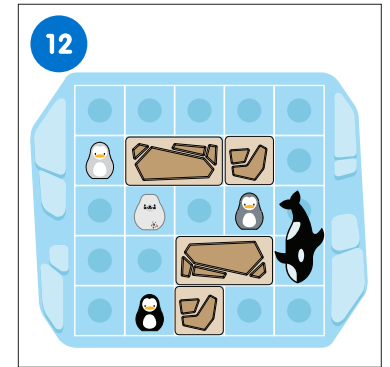
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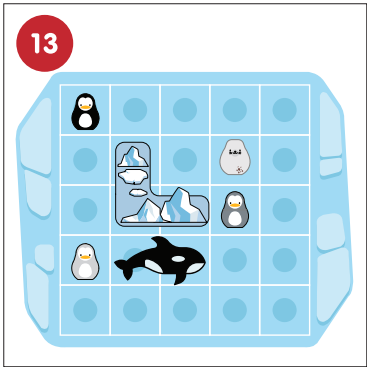
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Answer 3



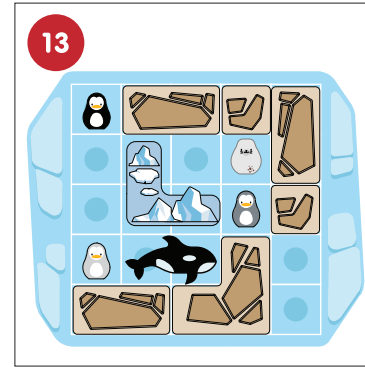
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Answer 1



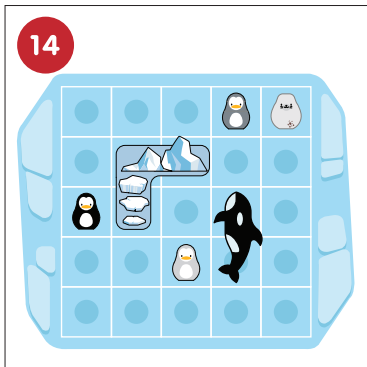
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Answer 3



Answer 4



Answer 1



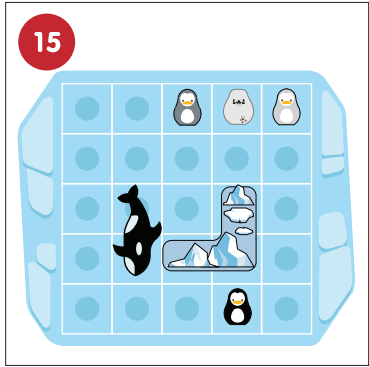
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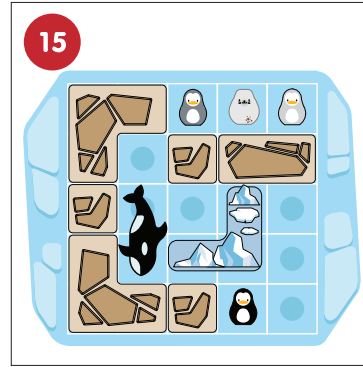
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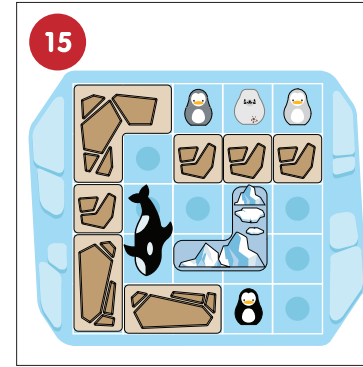
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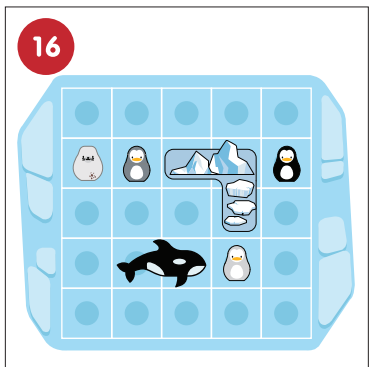
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Answer 3



Answer 4



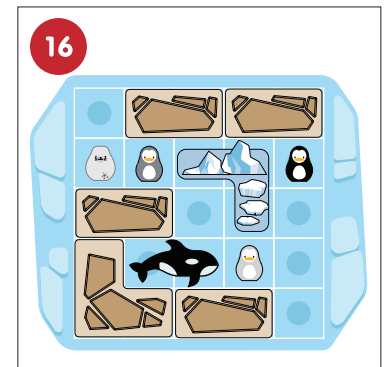
Answer 1



Answer 2



Answer 3



Answer 4